

Mary Bridge Children's Hospital & Clinics MultiCare Allenmore Hospital MultiCare Auburn Medical Center MultiCare Good Samaritan Hospital MultiCare Tacoma General Hospital MultiCare Clinics

June 21, 2023

Residents and students at MultiCare Health System Puget Sound region must meet onboarding requirements. These requirements are listed in the MulitCare Non-Employed Staff On/Off Boarding Policy and are outlined on the resident master checklist for onboarding and student onboarding requirements forms found on the MHS Puget Sound GME web site listed below.

All requirements need be received by the GME office thirty (30) days prior to the resident's/student's start date. We request they be sent in one email with a subject heading per instructions on the Master Checklist for Resident Onboarding, MHS GME On Boarding Requirements for Students form or the Attestation forms.

If the resident / student is required to submit their own documentation and has questions about our requirements, they should contact their school for assistance.

Instructions, MHS forms, educational modules, and requirements are found at the Puget Sound GME web site <u>https://www.multicare.org/graduate-medical-education/</u>

Submit all documentation to <u>Kandreas@multicare.org</u>

If incomplete documentation is received within the thirty (30) day due date, the GME office will respond outlining the pending item(s) still to be received.

If documentation is not received by the thirty (30) day due date, the resident/student is not eligible to start their rotation. Depending on which item(s) are missing at this point, the rotation may need to be cancelled and/or rescheduled at the discretion of the Puget Sound GME office.

Our partnership for a healing and a healthy future is enhanced by creating an educational culture where learners are recogonized and valued. It begins with residents, residencies, students, schools and MultiCare collaborating effectively. We look forward to hosting your resident/student.

Kareena Andreas GME Specialist